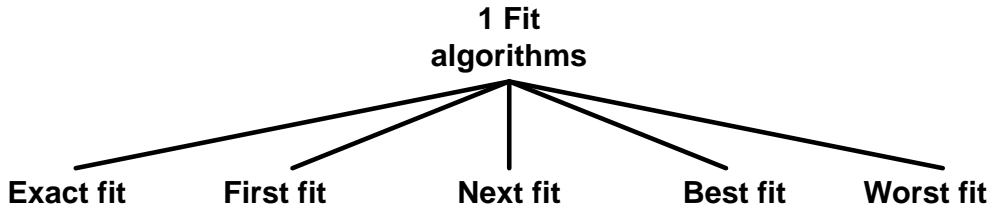
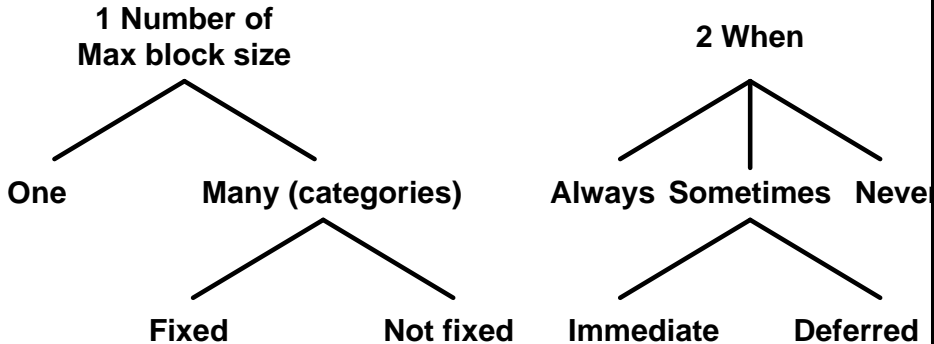


C. Allocating blocks



D. Coalescing blocks



E. Splitting blocks

1 Number of
Min block size

2 When